

BREKKE 🔛 STRAND

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Music Room Acoustics

CRITICAL PARAMETERS



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Music Room Acoustics

Major challenge: Enormous variation

Volume	V (m ³)	= 100 - 30.000
Reverberation	T (s)	= 0.6 - 2.3
Absorption area	A (m²)	= 16 - 2000
Gain	G (dB)	= 3 - 25
Ensemble size	Ν	= 2 - 120

- Research dominated by Big Concert Hall Acoustics
 - special case T=2.0+, G=3-5dB, V=15000+, N=80+
- Need to review music-acoustical aspects and critical parameters valid for Medium and Small cases, too
 - Reverberance measure when T<<2.os , Running Reverb, G_{late} , others?
- Proper Loudness is critical, calling for Ensemble-related G
- Medium size Multipurpose halls expected with unbound flexibility
- Toward new Norwegian standard
- This talk: Global parameters T, V, A, α_{hard} >0.1, N, N_{aud}



Musical Dynamics - Firebird



Multi-purpose, multi-mismatch

Client and User expect unbound flexibility in one room, calling for 16-20dB G-adjustment

- Flexible absorbers may offer only 2dB adjustment
- Music school concert, solo, 8-10dB too weak
- Once a year: Big orchestra visit, 8-10dB too loud

Proper Loudness, Proper G

- Proper loudness relates to musical intention
 - 80dB can be proper, and so can 100dB, if intended
 - Proper impression of «forte» can not be acheived...
 - by playing harder in too low G, or
 - by playing softer in too high G
 - Listening to a «forte» part of a recording at perfect volume:
 - Turning volume down does not make it «mp»
 - Turning volume up does not make it «ff», but wrong
 - Tolerance for proper loudness is small, ±1.5dB?

Matching choir size and room

Same piece, at «forte», different choir, different rooms, equal loudness

Size N	L _{w,o} (dB)	10·lgN (dB)	G (dB)	SPL (dB)	
4	92	9	21	82	
32	92	18	12	82	Good
256	92	27	3	82	

Same piece, at «forte», different choir, same room, different loudness

Size N	L _{w,o} (dB)	10·lgN (dB)	G (dB)	SPL (dB)	
4	92	9	12	73	
32	92	18	12	82	Bad
256	92	27	12	91	

SPL = $L_{w,o}$ + 10·lg(N) + G power of average singer, at forte, is assumed $L_{w,o}$ = 92dB

Even worse, singers adapt

Same piece, different choirs, adapting to same room, equal SPL

Size N	L _{w,o} (dB)	10·lgN (dB)	G (dB)	SPL (dB)	
4	101	9	12	82	ff
32	92	18	12	82	f
256	83	27	12	82	mp-mf

Equal SPL does not mean equal impression

SPL = $L_{w,o}$ + 10·lg(N) + G where $L_{w,o}$ is the power of the average singer

Litterature, size-related G

Papers by e.g. Nagata, Beranek, Hyde, Nijs

- Karajan: «Musikverein too loud for full orchestra»
- Full orchestra, large symphonic performances: G=3-5dB is OK, G=6-7dB is too much
- Nagata (1989):
 - too weak is unsatisfactory
 - too loud is unbearable

Loudness control suggestions

Matching N and G, performance spaces

- Ensemble gain: G + 10·lg(N) = 23-25 dB
- Equivalent requirements:
 - A/N = 16
 - V/N = 100T
 - N = V/(100T) Acoustical ensemble capacity

Rehearsal rooms, A.C. Gade (2012):

- A/N = 8
- V/N = 50T

Reverberance when T=0.6-1.9s?

- EDT <<2.0 is not assumed to be good</p>
- Performers reverberance ST_{late} ?
- Running Reverberation (Griesinger)?

T(V) from litterature

Recommended T as a function of V



Empircal seat count N_{aud}



Empircal Stage Area (per V) => maximum ensemble size N



Tying it all together

	α_{hard} >0.1	result	input	result	result	result
V	Т	V/(TN)	Ν	G	G +10lgN	RR160
200	0.72	69	4	20	26	0.38
400	0.80	63	8	17	26	0.40
800	0.95	60	14	15	26	0.42
1600	1.1	62	23	12	26	0.44
3200	1.3	69	35	10	25	0.46
6400	1.6	75	53	7	25	0.48
12800	1.9	84	80	5	24	0.49
15000	2.0	86	87	4	24	0.49

Summary

- Consistency seems acheivable in wide volume range
- Remember α_{hard} >0.1
- Don't mess with the musical dynamics
- Volume requirements suggested
 - V = 100·N·T in performance spaces (Skålevik)
 - $V = 50 \cdot N \cdot T$ in rehearsal spaces (Gade)

Preventing 80-90% of all volume mismatch, my estimate

- RR promising descriptor of reverberance
- When assessing ensemble acoustics, use
 - □ G + 10 ·lgN
 - ST + 10 ·lgN
- Small performance space ≈ large rehearsal room
- Further improvements wanted for V<1000

Pyramid of Acoustical Needs

Perfect Acoustics

Optimum needs: Loudness, Reverberance, Apparent Source Width, Envelopment, Spectrum Balance

Sufficient clarity for detection of source, pitch and musical articulation Sufficient reverberance for intonation Sufficient loudness for hearing music

Absence of masking noise Absence of painful or annoying loudness





Thank you

Full paper: http://www.akutek.info/Papers/MS_Music_Rooms.pdf

More info?

The www center for search. research and open sources in acoustics

www.akutek.info

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